

CAMPAIGN RECORD SHEET

CREW: <input style="width: 95%;" type="text"/>	PLAYER: <input style="width: 95%;" type="text"/>
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Current Reputation	Stash (\$)

HEROES

MODEL: <input style="width: 95%;" type="text"/>						
Strength	Movement	Attack	Defense	Endurance	Special	Willpower
Weapons & Equipment		Traits & Special Rules		Current Experience (XP)		

MODEL: <input style="width: 95%;" type="text"/>						
Strength	Movement	Attack	Defense	Endurance	Special	Willpower
Weapons & Equipment		Traits & Special Rules		Current Experience (XP)		

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Weapons & Equipment		Traits & Special Rules		Current Experience (XP)		

MODEL: <input style="width: 95%;" type="text"/>						
Strength	Movement	Attack	Defense	Endurance	Special	Willpower
Weapons & Equipment		Traits & Special Rules		Current Experience (XP)		



HENCHMEN

MODEL: _____						
Strength	Movement	Attack	Defense	Endurance	Special	Willpower
Weapons & Equipment		Traits & Special Rules			Current Experience (XP)	

MODEL: _____						
Strength	Movement	Attack	Defense	Endurance	Special	Willpower
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